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About This Game

*Why don't you come to the planetarium?
The beautiful twinkling of eternity that will never fade, no matter what.
All the stars in the sky are waiting for you.*

In time for the 10th anniversary since its original release in Japan, planetarian is an engaging and emotional visual novel from legendary game studio, Key. A sub-brand of VisualArt's, Key are also famed for creating Kanon, AIR, CLANNAD, Little Busters!, Rewrite, and Angel Beats!

Please do not divide Heaven in two...

It is thirty years after the failure of the Space Colonization Program.
Humanity is nearly extinct. A perpetual and deadly Rain falls on the Earth.
Men known as "Junkers" plunder goods and artifacts from the ruins of civilization.

One such Junker sneaks alone into the most dangerous of all ruins -- a "Sarcophagus City".
In the center of this dead city, he discovers a pre-War planetarium.
And as he enters he is greeted by Hoshino Yumemi, a companion robot.
Without a single shred of doubt, she assumes he is the first customer she's had in 30 years.
She attempts to show him the stars at once, but the planetarium projector is broken.
Unable to make heads or tails of her conversation, he ends up agreeing to try and repair the projector ...

For the first time, this heartwarming and memorable title is available on Steam!
It is fully voiced in Japanese, and can be experienced with both English and Japanese text.

Design, Scenario: Yuuichi Suzumoto
Music: Magome Togoshi
Voice Cast: Hoshino Yumemi - Keiko Suzuki
The Junker - Daisuke Ono

* This product is a localization of "planetarian ~chiisana hoshi no yume~ Memorial Edition", originally released for Windows on 30 April 2010.

What is Kinetic Novel?

A new form of entertainment for the sole purpose of storytelling -- not a novel, not an anime, not a game -- Kinetic Novel.
Made with the goal of providing the reader with an unprecedented sense of presence and empathy for the characters through the use of a high-quality scenario, graphics, music, and other production values.

Title: planetarian ~the reverie of a little planet~

Genre: Casual

Developer:

VisualArts/Key

Publisher:

Sekai Project

Release Date: 29 Nov, 2004

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English,Japanese





That robot was standing like an abandoned watchdog beside the broken glass doors.

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HIDE TEXT

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AUTO MODE



This was a sarcophagus city.



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Fairly standard. If you're young and like stuff like Clannad, you'll probably like it. Otherwise there isn't much else to say. It's a good visual novel and it's well made, but yeah, I got nothing out of it. If by chance you are looking for a VN with more emotional depth, I would always recommend The House in Fata Morgana. If you're looking for something lighter with a similar tone and length, I'd recommend To the Moon and the other projects that creator has made.. An absolute masterpiece. If you have 4 hours of time to spare, planetarian is for you. You won't regret it at all, my personal guarantee. What happens when a hardened veteran-like junker meets an easygoing airhead robot? Lots of feels and used tissues, speaking from experience. Really recommend anyone that gets this to try and finish in one sitting. If not, eh, you'll cry anyway :D

It's been an hour after I finished it and still crying over here ;_;

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